

Subject: RE: New write up for Catch pens - Elkhart Co 4-H Saddle Club
Date: Friday, May 29, 2015 at 9:11:02 AM Eastern Daylight Time
From: Kelly, Robert S
To: Eby, Ryan - ME
CC: Jennifer Cripe, Mary Brookins (mbrookins@goshenschools.org)

Ryan,

Thank you for sending me these changes. I approve the changes from the Horse and Pony Rule book as stated below. These rules will be put in place as of today (5/29/2015) and in effect until I receive and approve any updates.

Please be sure to communicate these to all club members. If you would like for me to send this out to our email list please let me know. I want to thank you and the all of the 4-H Saddle club advisory board members and leaders for the hard work and dedication on this.

If you need anything please feel free to contact me,
Robert

Robert S. Kelly, M.S.
Extension Educator
4-H Youth Development / ANR-Livestock
Purdue Extension- Elkhart County
17746 County Road 34 Ste E
Goshen IN 46528-6898
phone [\(574\) 533-0554](tel:5745330554), fax [\(574\) 533-0254](tel:5745330254)
Kelly115@purdue.edu
Office website: <http://www.extension.purdue.edu/elkhart>

"The Farmer is the only man in our economy who buys everything at retail, sells everything at wholesale, and pays the freight both ways." JFK

From: Eby, Ryan - ME [mailto:ryan.eby@mueller-electronics.com]
Sent: Thursday, May 28, 2015 11:30 PM
To: Kelly, Robert S
Subject: FW: New write up for Catch pens - Elkhart Co 4-H Saddle Club
Importance: High

Hi Robert,

This is Ryan Eby, Advisory Board President for the Elkhart County 4-H Saddle Club. As you may recall there has been discussion regarding the rules of using catch pens for contesting classes. The use of catch pens is not defined in the Indiana 4-H Horse and Pony Handbook. After review as an advisory board we determined it was time to define a written set of rules for our members to follow when catch pens are used. During this investigation we found that it was recommend that we share this information with you for approval as well, since it is a modification to the Horse and Pony Handbook.

As a board we have unanimously approved the use of catch pens and unanimously approve the wording below. We would like your approval as well before we release the modification below to the Indiana 4-H Horse and Pony Handbook. Section 4 under Class Procedures and Guidelines was changed to define the use of catch pens. Please note: that same wording will be used for other contesting classes when catch pens are used. When catch pens are not used the Horse and Pony Handbook rules will apply.

Please review and call me with any questions or concerns. Once approved, we will distribute the information and updated rule to our 4-H members.

Thanks,
Ryan Eby
574.238.7981

Barrel Race – Elkhart County Amendment for use of Catch Pen's

Affective date: 2015

BARREL RACE

Purpose

The Barrel Race is a timed event that tests the ability of the rider to safely maneuver their mount at speed around a prescribed course.

Tack and Attire

1. Refer to Western tack and attire or English tack and attire. Stirrups may not be attached to each other, or the saddle, by any means except the stirrup leathers.
2. Optional Tack in Barrel Racing: Mechanical hackamore, closed reins, tie downs, martingales, cavesson nosebands, bats, crops, twisted wire snaffle bit, protective leg wraps or boots.
3. Optional Attire in Barrel Racing: Safety equipment such as protective vests or shin guards. One light rubber band, not to exceed 1/16" thick and 1/4" wide, may be wrapped only one time around each boot and stirrup.
4. Prohibited equipment – *chain bits* or any sharp bit.

Class Procedure and Guidelines

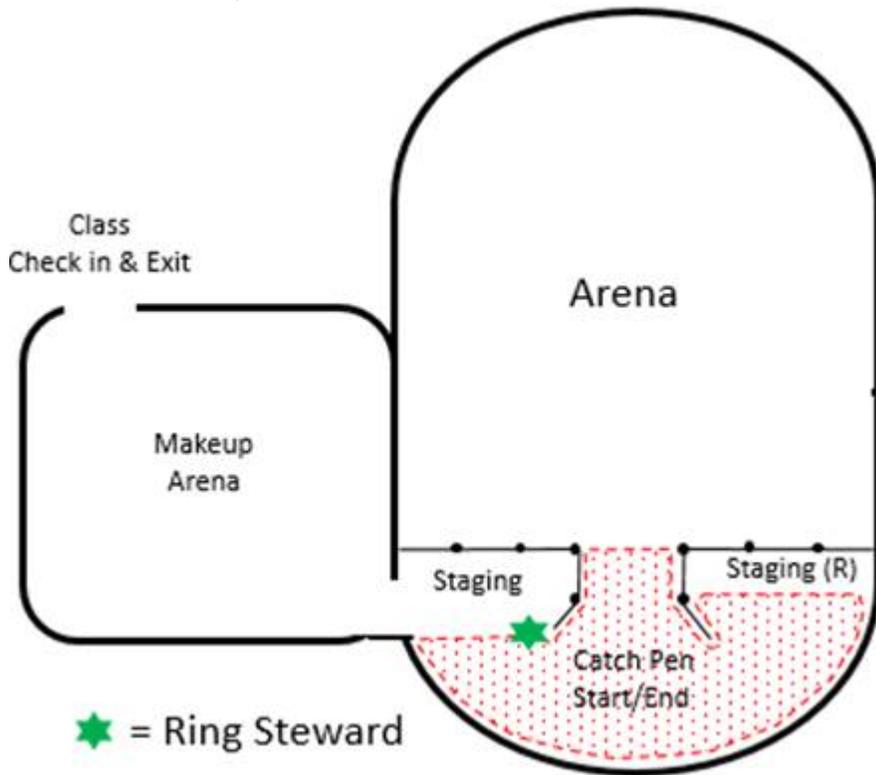
1. The course should be measured exactly. A minimum of 4 yards is required between the barrels and fence to prevent accidents. If the course is too large for the available space, the pattern should be reduced 5 yards at a time until it fits the arena. Plastic barrels are required. No steel barrels with or without plastic guards may be

used.

2. The barrel race is strictly a timed event. Electric timers or at least two stop watches (operated by volunteers or show management) must be used. Penalties plus the time indicated by the timers or the average of the two stop watches will be the official time.

3. In the event of a tie, the animal declared the winner in the run off must run the pattern in not more than two seconds over its original time, or the run off must be held again.

4. When contestant's class is called they should enter at Class Check-in Entrances and Exit to makeup arena. Makeup Arena may be used for warmup or waiting to enter the staging area. It is the responsibility of the contestant to know their order of go. At approximately 10 horses in the hole, contestant may enter the Staging Area and line up facing the Arena until called to go by ring steward. Contestants may utilize the Catch Pen area to begin and end their run. The contestant must enter and exit the Catch Pen area in a controlled manner per judge's discretion. Only one animal will be allowed in the arena at a time and no animal is allowed into the Catch Pen area until the current contestant has entered the Arena. When the contestant exits the Arena they may end their run with a turn to right or left as they enter the Catch Pen area. If the contestant turns to the right they must slow their animal to a controlled manner, exit the Catch Pen area at a walk or trot, and enter the Makeup Arena. If the contestant turns to the left they must slow their animal to a controlled manner then stop and wait in the Staging (R) area while the next contestant begins their run. When the next contestant enters the Arena the previous contestant should cross the Catch Pen area as directed by the ring steward at a walk or trot and enter the Makeup Arena. A contestant's ride is not finished until they have exited the Catch Pen area defined in figure below. Contestants must always follow the directions of the ring steward.



5. *Knocking over a barrel shall carry a five second penalty. (Three barrels knocked over shall be a disqualification.)* Touching barrel with a hand is permissible. The contestant may start either to the right (making one right turn and two lefts turns) or to the left of the first barrel (making one left turn and two right turns.)

6. In case of timer failure, the participant is entitled to a rerun. If the initial run was a clean round and rerun was a penalty round, the participant is allowed one more rerun. The last run must be the official time.

7. *Knocking down barrel - 5 second penalty for each barrel*

Disqualifications

1. *Knocking over three barrels*

2. Failing to follow course

3. Spurring or striking horse forward of cinch